

Intulo

Level	3	AGL	17	Defense	Block	15	
Size	Small	CHA	9	Bonus	Dodge	14	
Initiative Bonus	-2	CON	15		Perry	12	
Grouping	2d6	END	13	High Pain Threshold		N/A	
Aggressiveness	6	INT	7	Magic Resistance			
Movement	25' (5)	OBS	17	AGL	N/A	INT	N/A
Treasure	1d6+1	STR	9	CHA	N/A	OBS	N/A
		WIS	5	CON	N/A	STR	N/A
				END	N/A	WIS	N/A

Territory & Description:

Intulo are a race of small lizard-like creatures that have many of the same characteristics as humans. They have small tribal groupings, are organized to both hunt and farm, and will create raiding parties to attack other intulo or human tribes nearby.

These creatures live almost exclusively in Kiwanja, with their highest concentration being inland near the Zulus. There have been reports, however, of these creatures branching out to other territories as far away as Xa'cor dy Yelphheet.

Special Abilities:

- **Natural Armor:** Intulos have a lair of tough scales covered by thin, bristly hair. Together these things form a natural armor that enables the Intulo to be better protected from physical damage.

Attack skills	Bonus	Damage	Rate	Range	Tech Level
Claw	+2	1d4-2	3	1	1
Bite		1			
Simple Melee Weapon	+4	Var.	Var.	Var.	1

Intulo #1	Current CON	15	Attack skills / Weapon				Bonus	Damage	Rate	Range	Tech Level
	Current END	13	Short Spear				+4	1d8	3/2	1/T	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)				
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10				
Body	5	16	10	8	8	13	13				

Intulo #2	Current CON	15	Attack skills / Weapon				Bonus	Damage	Rate	Range	Tech Level
	Current END	13	Short Spear				+4	1d8	3/2	1/T	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)				
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10				
Body	5	16	10	8	8	13	13				

Intulo #3	Current CON	15	Weapon	Bonus	Damage	Rate	Range	Tech Level			
	Current END	13	Sling	+4	1d4	3/2	1 / 5 / 12 / 24 / 36 / 48	1			
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)				
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10				
Body	5	16	10	8	8	13	13				

Intulo #4	Current CON	15	Weapon	Bonus	Damage	Rate	Range	Tech Level			
	Current END	13	Sling	+4	1d4	3/2	1 / 5 / 12 / 24 / 36 / 48	1			
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)				
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10				
Body	5	16	10	8	8	13	13				

Intulo #5	Current CON	15	Attack skills / Weapon				Bonus	Damage	Rate	Range	Tech Level
	Current END	13	Short Spear				+4	1d8	3/2	1/T	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)				
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10				
Body	5	16	10	8	8	13	13				

Intulo #6	Current CON	15		Weapon	Bonus	Damage	Rate	Range	Tech Level
	Current END	13		Sling	+4	1d4	3/2	1 / 5 / 12 / 24 / 36 / 48	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)		
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10		
Body	5	16	10	8	8	13	13		

Intulo #7	Current CON	15		Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level
	Current END	13		Short Spear	+4	1d8	3/2	1/T	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)		
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10		
Body	5	16	10	8	8	13	13		

Intulo #8	Current CON	15		Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level
	Current END	13		Short Spear	+4	1d8	3/2	1/T	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)		
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10		
Body	5	16	10	8	8	13	13		

Intulo #9	Current CON	15		Weapon	Bonus	Damage	Rate	Range	Tech Level
	Current END	13		Sling	+4	1d4	3/2	1 / 5 / 12 / 24 / 36 / 48	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)		
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10		
Body	5	16	10	8	8	13	13		

Intulo #10	Current CON	15		Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level
	Current END	13		Short Spear	+4	1d8	3/2	1/T	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)		
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10		
Body	5	16	10	8	8	13	13		

Intulo #11	Current CON	15		Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level
	Current END	13		Short Spear	+4	1d8	3/2	1/T	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)		
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10		
Body	5	16	10	8	8	13	13		

Intulo #12	Current CON	15		Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level
	Current END	13		Short Spear	+4	1d8	3/2	1/T	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)		
Natural Armor: Absorb: (2/2)	10	10	10	10	10	10	10		
Body	5	16	10	8	8	13	13		