

Archetype	Dwarf Warrior
Race	Dwarf
Level	1
Size	Medium
Home Tech Level	1
Initiative Bonus	0
Movement	20' (4)

AGL	11
CHR	15
CON	15
END	10
INT	13
OBS	14
STR	17
WIS	9

Dodge	12
Block	14
Perry	7

High Pain Thresh.	N/A
AGL	10%
CHR	10%
CON	10%
END	10%
INT	10%
OBS	10%
STR	20%
WIS	10%

Current CON			
#1	#2	#3	#4
15	15	15	15

Current END			
#1	#2	#3	#4
10	10	10	10

Range						
Weapon	PB	S	Med	L	EX	MX
Spear	1	4	9	18	27	36

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Club	+1	1d6+3	2/3	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helmet (Abs: 3/1) Leather (Abs: 3/3)	15	20	20	20	20	20	20
Body (Base:15.25)	9	27	18	14	14	23	23

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Club	+1	1d6+3	2/3	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helmet (Abs: 3/1) Leather (Abs: 3/3)	15	20	20	20	20	20	20
Body (Base:15.25)	9	27	18	14	14	23	23

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Spear (Melee)	+1	1d10+3	2/3	1	1	1
	Spear (Thrown)	+0		2/3	See Above		
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helmet (Abs: 3/1) Leather (Abs: 3/3)	15	20	20	20	20	20	20
Body (Base:15.25)	9	27	18	14	14	23	23

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Club	+1	1d6+4	2/3	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helmet (Abs: 3/1) Leather (Abs: 3/3)	15	20	20	20	20	20	20
Body (Base:15.25)	9	27	18	14	14	23	23

Archetype	Dwarf Warrior
Race	Dwarf
Level	2
Size	Medium
Home Tech Level	1
Initiative Bonus	-2
Movement	25' (5)

AGL	16
CHR	11
CON	15
END	18
INT	14
OBS	12
STR	16
WIS	7

Dodge	13
Block	16 (20)*
Perry	7

High Pain Thresh.	N/A
AGL	15%
CHR	10%
CON	10%
END	25%
INT	10%
OBS	10%
STR	15%
WIS	10%

Current CON			
#1	#2	#3	#4
15	15	15	15

Current END			
#1	#2	#3	#4
18	18	18	18

Range						
Weapon	PB	S	Med	L	EX	MX
Spear	1	4	9	17	25	33

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Cleaving Sword	+3	1d10+3	3/2	1	1	1
	Club	+1	1d6+2	2	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helmet (Abs: 3/1) Leather (Abs: 3/3)	15	20	20	20	20	20	20
Body (Base:17)	10	31	20	15	15	26	26

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Club	+3	1d6+2	2	1	1	1
	Shield Bash	+1	1d4+2	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Helmet (Abs: 3/1) Chain (Abs: 5/2)	15	45	45				
Body (Base:17)	10	31	20	15	15	26	26

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Cleaving Sword	+3	1d10+3	3/2	1	1	1
	Large Knife	+1	1d6+2	5/2	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helmet (Abs: 3/1) Leather (Abs: 3/3)	15	20	20	20	20	20	20
Body (Base:17)	10	31	20	15	15	26	26

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Spear (Melee)	+3	1d10+1	1	1	1	1
	Spear (Thrown)	+1		1	See Above		

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helmet (Abs: 3/1) Leather (Abs: 3/3)	15	20	20	20	20	20	20
Body (Base:17)	10	31	20	15	15	26	26

Archetype	Dwarf Warrior
Race	Dwarf
Level	3
Size	Medium
Home Tech Level	1
Initiative Bonus	0
Movement	20' (4)

AGL	11
CHR	12
CON	17
END	16
INT	13
OBS	10
STR	15
WIS	8

Dodge	13
Block	16 (20)*
Perry	7

High Pain Thresh.	10%
AGL	10%
CHR	10%
CON	20%
END	15%
INT	10%
OBS	10%
STR	10%
WIS	05%

Current CON			
#1	#2	#3	#4
17	17	17	17

Current END			
#1	#2	#3	#4
16	16	16	16

Range						
Weapon	PB	S	Med	L	EX	MX
Spear	1	3	8	16	24	32

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Spear (Melee)	+3	1d10	2/3	1	1	1
	Spear (Thrown)	+0		2/3	See Above		

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Bone Helm (Abs: 3/1) Leather (Abs:3/3)	10	20	20	20	20	20	20
Body (Base:17.25)	10	31	20	15	15	26	26

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Cleaving Sword	+3	1d10+2	2/3	1	1	1
	Shield Bash	+0	1d4+1	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Bone Helm (Abs: 3/1) Leather (Abs:3/3)	10	20	20	20	20	20	20
Body (Base:17.25)	10	31	20	15	15	26	26

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Cleaving Sword	+3	1d10+2	2/3	1	1	1
	Shield Bash	+0	1d4+1	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Helmet (Abs: 3/1) Chain (Abs: 5/2)	15	45	45				
Body (Base:17.25)	10	31	20	15	15	26	26

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Battle Axe	+3	2d8	1/3	1	1	1
	Large Knife	+0	1d6+1	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helmet (Abs: 3/1) Chain (Abs: 5/2)	15	45	45	45	45	45	45
Body (Base:17.25)	10	31	20	15	15	26	26

Archetype	Dwarf Warrior
Race	Dwarf
Level	4
Size	Medium
Home Tech Level	1
Initiative Bonus	0
Movement	20' (4)

AGL	13
CHR	9
CON	16
END	18
INT	10
OBS	12
STR	18
WIS	12

Dodge	14
Block	16 (20)*
Perry	7

High Pain Thresh.	35%
AGL	10%
CHR	10%
CON	15%
END	25%
INT	10%
OBS	10%
STR	25%
WIS	10%

Current CON			
#1	#2	#3	#4
16	16	16	16

Current END			
#1	#2	#3	#4
18	18	18	18

Range						
Weapon	PB	S	Med	L	EX	MX
Spear	1	4	10	19	28	37

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Spear (Melee)	+4	1d10+3	1	1	1	1
	Spear (Thrown)	+1		1	See Above		

  

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Helmet (Abs: 3/1) Chain (Abs: 5/2)	15	45	45				
Body (Base: 18)	11	32	22	16	16	27	27

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Cleaving Sword	+4	1d10+5	1	1	1	1
	Large Knife	+1	1d6+4	3/2	1	1	1

  

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Helm (Abs: 3/1) Breastplate (Abs:6/3)	15	50	50				
Leather (Abs: 3/3)		20	20	20	20	20	20
Body (Base: 18)	11	32	22	16	16	27	27

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Battle Axe	+4	2d8+3	1/2	1	1	1
	Shield Bash	+1	1d4+4	1	1	1	1

  

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Bone Helm (Abs: 3/1) Leather (Abs:3/3)	10	20	20	20	20	20	20
Body (Base: 18)	11	32	22	16	16	27	27

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Cleaving Sword	+4	1d10+5	1	1	1	1
	Shield Bash	+1	1d4+4	1	1	1	1

  

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Helm (Abs: 3/1)Leather (Abs:3/3)	15	20	20	20	20	20	20
Body (Base: 18)	11	32	22	16	16	27	27

Archetype	Dwarf Warrior
Race	Dwarf
Level	5
Size	Medium
Home Tech Level	1
Initiative Bonus	-1
Movement	15' (3)

AGL	10
CHR	11
CON	13
END	15
INT	8
OBS	10
STR	20
WIS	7

Dodge	14
Block	16 (20)*
Perry	8

High Pain Thresh.	20%
AGL	20%
CHR	20%
CON	20%
END	20%
INT	15%
OBS	20%
STR	45%
WIS	10%

Current CON			
#1	#2	#3	#4
13	13	13	13

Current END			
#1	#2	#3	#4
15	15	15	15

Range						
Weapon	PB	S	Med	L	EX	MX
Spear	1	5	11	22	33	44

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	War Hammer	+5	2d8+5	1/3	1	1	1
	Shield Bash	+1	1d4+6	1	1	1	1
	Small Knife	+0	1d4+5	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Helm (Abs: 3/1) Platemail (Abs:6/3)	15	60	60	60	60	60	60
Body (Base:16.25)	10	30	19	14	14	24	24

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Spear (Melee)	+5	1d10+5	2/3	1	1	2
	Spear (Thrown)	+1		2/3	See Above		
	Shield Bash	+0	1d4+6	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Helmet (Abs: 3/1) Chain (Abs: 5/2)	15	45	45	45	45	45	45
Body (Base:16.25)	10	30	19	14	14	24	24

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Cleaving Sword	+5	1d10+7	2/3	1	1	1
	Shield Bash	+1	1d4+6	1	1	1	1
	Club	+0	1d6+1	2/3	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Helmet (Abs: 3/1) Chain (Abs: 5/2)	15	45	45	45	45	45	45
Body (Base:16.25)	10	30	19	14	14	24	24

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Battle Axe	+5	2d8+5	1/3	1	1	1
	Large Knife	+1	1d6+6	1	1	1	1
	Shield Bash	+0	1d4+6	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Med Shield* (Abs: 7/4)					40		
Helm (Abs: 3/1)Leather (Abs:3/3)	15	20	20	20	20	20	20
Body (Base:16.25)	10	30	19	14	14	24	24