

Archetype	Thug
Race	Human
Level	1
Size	Medium
Home Tech Level	None
Initiative Bonus	0
Movement	20'

AGL	13
CHR	11
CON	9
END	9
INT	10
OBS	11
STR	11
WIS	13

Dodge	10
Block	13
Perry	8

High Pain Thresh.	N/A
AGL	N/A
CHR	N/A
CON	N/A
END	N/A
INT	N/A
OBS	N/A
STR	N/A
WIS	N/A

Current CON			
#1	#2	#3	#4
9	9	9	9

Current END			
#1	#2	#3	#4
9	9	9	9

Range						
Weapon	PB	S	Med	L	EX	MX
Short Bow	2	9	19	52	92	135

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Hand Axe	+0	1d6+2	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Cloth Armor (Absorb: 1/1)		5	5	5	5	5	5
Body (Base: 9.5)	6	18	12	9	9	15	15

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Large Knife	+0	1d6+1	3/2	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Hide Armor (Absorb: 2/2)		15	15			15	15
Body (Base: 9.5)	6	18	12	9	9	15	15

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Hand Axe	+0	1d6+2	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Cloth Armor (Absorb: 1/1)		5	5	5	5	5	5
Body (Base: 9.5)	6	18	12	9	9	15	15

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Short Bow	+0	1d6+1	1/2	See Above	1	12
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Hide Armor (Absorb: 2/2)		15	15			15	15
Body (Base: 9.5)	6	18	12	9	9	15	15

Archetype	Thug
Race	Human
Level	2
Size	Medium
Home Tech Level	None
Initiative Bonus	0
Movement	20'

AGL	11
CHR	14
CON	10
END	14
INT	14
OBS	15
STR	10
WIS	13

Dodge	11
Block	13 (17)*
Perry	8

High Pain Thresh.	N/A
AGL	N/A
CHR	N/A
CON	N/A
END	N/A
INT	N/A
OBS	N/A
STR	N/A
WIS	N/A

Current CON			
#1	#2	#3	#4
10	10	10	10

Current END			
#1	#2	#3	#4
14	14	14	14

Range						
Weapon	PB	S	Med	L	EX	MX
Short Bow	2	9	19	52	92	135
Musket (UR)	1	13	32	60	91	125

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Short Bow	+1	1d6+1	2/5	See Above	1	12
	Mace	+0	1d8+1d4	2/3	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Leather Armor (Absorb: 3/3)		20	20				
Body (Base: 11)	7	20	13	10	10	17	17

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Musket (Un-Rifled)	+1	2d10	1/6	See Above	3	10
	Bayonet	+0	1d8+1	2/3	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Hide Armor (Absorb: 2/2)		15	15			15	15
Body (Base: 11)	7	20	13	10	10	17	17

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Bayonet	+1	1d8+1	2/3	1	1	1
	Musket (Un-Rifled)	+0	2d10	1/6	See Above	3	10
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Leather Armor (Absorb: 3/3)		20	20			20	20
Body (Base: 11)	7	20	13	10	10	17	17

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Mace	+1	1d8+1d4	2/3	1	1	1
	Short Bow	+0	1d6+1	2/5	See Above	1	12
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
*Medium Shield (Absorb: 7/4)					40		
Body (Base: 11)	7	20	13	10	10	17	17

Archetype	Thug
Race	Human
Level	3
Size	Medium
Home Tech Level	None
Initiative Bonus	-1
Movement	25'

AGL	15
CHR	12
CON	11
END	9
INT	11
OBS	13
STR	11
WIS	16

Dodge	12
Block	14 (18)*
Perry	8

High Pain Thresh.	N/A
AGL	N/A
CHR	N/A
CON	N/A
END	N/A
INT	N/A
OBS	N/A
STR	N/A
WIS	N/A

Current CON			
#1	#2	#3	#4
11	11	11	11

Current END			
#1	#2	#3	#4
9	9	9	9

Range						
Weapon	PB	S	Med	L	EX	MX
Lt Plasma Pistol	2	17	44	89	134	180

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Lt Plasma Pistol	+2	2d8-2	3	See Above	7	200
	Hand Axe	+0	1d6+2	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Kevlar Armor (Absorb: 5A/4)		30	30				
Body (Base: 10.5)	7	20	13	10	10	17	17

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Short Sword	+2	1d10	3/2	1	1	1
	Large Knife	+0	1d6+1	2	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
WWII Helm(Ab:4/1) Cloth 1/1	25	5	5	5	5	5	5
Body (Base: 10.5)	7	20	13	10	10	17	17

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Hand Axe	+2	1d6+2	1	1	1	1
	Lt Plasma Pistol	+0	2d8-2	3	See Above	7	200

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
*Medium Shield (Absorb: 7/4)					40		
Body (Base: 10.5)	7	20	13	10	10	17	17

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Lt Plasma Pistol	+2	2d8-2	3	See Above	7	200
	Short Sword	+0	1d10	3/2	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
WWII Helm(Ab:4/1) Cloth 1/1	25	5	5	5	5	5	5
Body (Base: 10.5)	7	20	13	10	10	17	17

Archetype	Thug
Race	Human
Level	4
Size	Medium
Home Tech Level	None
Initiative Bonus	0
Movement	20'

AGL	11
CHR	14
CON	13
END	16
INT	12
OBS	10
STR	14
WIS	8

Dodge	13
Block	14
Perry	8

High Pain Thresh.	5%	
Magic Resistance	AGL	N/A
	CHR	N/A
	CON	N/A
	END	N/A
	INT	N/A
	OBS	N/A
	STR	N/A
WIS	N/A	

Current CON			
#1	#2	#3	#4
13	13	13	13

Current END			
#1	#2	#3	#4
16	16	16	16

Range						
Weapon	PB	S	Med	L	EX	MX
Short Bow	2	9	19	52	92	135
SA Hvy Revolver	3	15	38	75	113	150

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	S.A. Heavy Revolver	+3	2d8+2	1	See Above	4	6
	Short Sword	+1	1d10	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Kevlar Armor (Absorb: 5A/4)		30	30				
Body (Base: 14)	8	25	17	13	13	21	21

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Short Bow	+3	1d6+1	2/5	See Above	1	12
	Short Sword	+1	1d10	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Chain Mail Armor (Absorb: 5/2)		45	45	45	45		
Body (Base: 14)	8	25	17	13	13	21	21

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	S.A. Heavy Revolver	+3	2d8+2	1	See Above	4	6
	Baton	+1	1d4+1	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Kevlar Armor (Absorb: 5A/4)		30	30				
Body (Base: 14)	8	25	17	13	13	21	21

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Long Sword	+3	1d10+1d6	1/2	1	1	1
	S.A. Heavy Revolver	+1	2d8+2	1	See Above	4	6

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Chain Mail Armor (Absorb: 5/2)		45	45	45	45		
Body (Base: 14)	8	25	17	13	13	21	21

Archetype	Thug
Race	Human
Level	5
Size	Medium
Home Tech Level	None
Initiative Bonus	0
Movement	20'

AGL	13
CHR	11
CON	15
END	11
INT	10
OBS	12
STR	16
WIS	10

Dodge	13
Block	14
Perry	9

High Pain Thresh.	10%	
Magic Resistance	AGL	10%
	CHR	10%
	CON	10%
	END	10%
	INT	10%
	OBS	10%
STR	15%	
WIS	10%	

Current CON			
#1	#2	#3	#4
15	15	15	15

Current END			
#1	#2	#3	#4
11	11	11	11

Range						
Weapon	PB	S	Med	L	EX	MX
B-A Rifle	7	75	217	366	515	675
Short Bow	2	9	19	52	92	135

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Bolt-Action Rifle	+4	2d8+2	2/3	See Above	4	6
	Bayonet	+1	1d8+2	1	1	1	1
	Baton	+0	1d4+2	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Chain Mail Armor (Absorb: 5/2)		45	45	45	45		
Body (Base: 14.25)	8	25	17	13	13	21	21

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Bolt-Action Rifle	+4	2d8+2	2/3	See Above	4	6
	Hand Axe	+1	1d6+3	1	1	1	1
	Bayonet	+0	1d8+2	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Body Armor (Absorb: 5/5)		40	40				
Body (Base: 14.25)	8	25	17	13	13	21	21

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Short Bow	+4	1d6+1	1/2	See Above	1	12
	Short Sword	+1	1d10+1	1	1	1	1
	Hand Axe	+0	1d6+3	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Leather Armor (Absorb: 3/3)		20	20	20	20	20	20
Body (Base: 14.25)	8	25	17	13	13	21	21

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Bolt-Action Rifle	+4	2d8+2	2/3	See Above	4	6
	Short Bow	+1	1d6+1	1/2	See Above	1	12
	Bayonet	+0	1d8+2	1	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Kevlar Armor (Absorb: 5A/4)		30	30				
Body (Base: 14.25)	8	25	17	13	13	21	21