

Archetype	Thug
Race	Human
Level	1
Size	Medium
Home Tech Level	1
Initiative Bonus	+1
Movement	15'

AGL	10
CHR	9
CON	11
END	11
INT	9
OBS	11
STR	12
WIS	10

Dodge	10
Block	13
Perry	8

High Pain Thresh.	N/A
AGL	N/A
CHR	N/A
CON	N/A
END	N/A
INT	N/A
OBS	N/A
STR	N/A
WIS	N/A

Current CON			
#1	#2	#3	#4
11	11	11	11

Current END			
#1	#2	#3	#4
11	11	11	11

Range						
Weapon	PB	S	Med	L	EX	MX

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Large Knife	+0	1d6+1	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor (Absorb:)							
Body (Base: 11.25)	7	20	13	10	10	17	17

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Club	+0	1d6+1	2/3	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor (Absorb:)							
Body (Base: 11.25)	7	20	13	10	10	17	17

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Large Knife	+0	1d6+1	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor (Absorb:)							
Body (Base: 11.25)	7	20	13	10	10	17	17

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Quarterstaff	+0	1d6	1	1-2	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor (Absorb:)							
Body (Base: 11.25)	7	20	13	10	10	17	17

Archetype	Thug
Race	Human
Level	2
Size	Medium
Home Tech Level	1
Initiative Bonus	0
Movement	20'

AGL	11
CHR	11
CON	11
END	13
INT	11
OBS	11
STR	14
WIS	9

Dodge	11
Block	13
Perry	8

High Pain Thresh.	N/A
AGL	N/A
CHR	N/A
CON	N/A
END	N/A
INT	N/A
OBS	N/A
STR	N/A
WIS	N/A

Current CON			
#1	#2	#3	#4
11	11	11	11

Current END			
#1	#2	#3	#4
13	13	13	13

Range						
Weapon	PB	S	Med	L	EX	MX
Sling	1	6	15	29	43	57
Spear	-	2	6	13	20	27

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Trident	+1	2d4+1	2/3	1-2	1	1
	Large Knife	+0	1d6+1	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: Cloth (Absorb: 1/1)		5	5	5	5	5	5
Body (Base: 12.25)	7	22	14	11	11	18	18

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Spear	+1	1d10	2/3	1-2 or T	1	1
	Sling	+0	1d4	1/2	See above	1	12

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: Cloth (Absorb: 1/1)		5	5			5	5
Body (Base: 12.25)	7	22	14	11	11	18	18

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Hand Axe	+1	1d6+2	1/2	1	1	1
	Sling	+0	1d4	1/2	See above	1	12

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: Cloth (Absorb: 1/1)	5	5	5	5	5	5	5
Body (Base: 12.25)	7	22	14	11	11	18	18

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Club	+1	1d6+1	2/3	1	1	1
	Large Knife	+0	1d6+1	1	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: Cloth (Absorb: 1/1)		5	5			5	5
Body (Base: 12.25)	7	22	14	11	11	18	18

Archetype	Thug
Race	Human
Level	3
Size	Medium
Home Tech Level	1
Initiative Bonus	0
Movement	20'

AGL	14
CHR	12
CON	11
END	8
INT	10
OBS	8
STR	16
WIS	11

Dodge	12
Block	14
Perry	8

High Pain Thresh.	N/A
AGL	N/A
CHR	N/A
CON	N/A
END	N/A
INT	N/A
OBS	N/A
STR	N/A
WIS	N/A

Current CON			
#1	#2	#3	#4
11	11	11	11

Current END			
#1	#2	#3	#4
8	8	8	8

Range						
Weapon	PB	S	Med	L	EX	MX
Short Bow	2	9	19	52	92	135
Throwing Knife	1	4	10	20	30	40

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Mace	+2	1d8+1d4+1	1	1	1	1
	Throwing Knives	+0	1d4+1	2 (3/2T)	1 / See Above	1	3
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: M. Shield (Absorb: 7/4) +4B					40		
Body (Base: 11.5)	7	22	14	11	11	18	18

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Halberd	+2	1d10+1	1	1-2	1	1
	Large Knife	+0	1d6+2	2	1	1	1
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: M. Shield (Absorb: 7/4) +4B					40		
Body (Base: 11.5)	7	22	14	11	11	18	18

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Short Sword	+2	1d10+1	3/2	1	1	1
	Short Bow	+0	1d6+1	3/2	See Above	1	12
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: M. Shield (Absorb: 7/4) +4B					40		
Body (Base: 11.5)	7	22	14	11	11	18	18

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Cleaving Sword	+2	1d10+3	1	1	1	1
	Throwing Knives	+0	1d4+1	2 (3/2T)	1 / See Above	1	4
Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: M. Shield (Absorb: 7/4) +4B					40		
Body (Base: 11.5)	7	22	14	11	11	18	18

Archetype	Thug
Race	Human
Level	4
Size	Medium
Home Tech Level	1
Initiative Bonus	0
Movement	20'

AGL	12
CHR	14
CON	14
END	13
INT	11
OBS	11
STR	14
WIS	13

Dodge	13
Block	14
Perry	8

High Pain Thresh.	N/A
AGL	N/A
CHR	N/A
CON	N/A
END	N/A
INT	N/A
OBS	N/A
STR	N/A
WIS	N/A

Current CON			
#1	#2	#3	#4
14	14	14	14

Current END			
#1	#2	#3	#4
13	13	13	13

Range						
Weapon	PB	S	Med	L	EX	MX
Short Bow	2	9	19	52	92	135

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Articulated Club	+3	1d6+1d4	2-3	2	1	1
	Large Knife	+1	1d6+1	3/2	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: M. Shield (Absorb: 7/4) +4B					40		
Armor: Leather (Absorb: 3/3)		20	20			20	20
Body (Base: 13.75)	8	25	17	13	13	21	21

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Mace	+3	1d8+1d4	1	1	1	1
	Short Bow	+1	1d6+1	1/2	See Above	1	12

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: Cr. Helm (Absorb: 3/1)	15						
Armor: Leather (Absorb: 3/3)		20	20	20	20	20	20
Body (Base: 13.75)	8	25	17	13	13	21	21

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Short Sword	+3	1d10	1	1	1	1
	Whip	+1	1d4-1	2/3	3***	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: M. Shield (Absorb: 7/4) +4B					40		
Armor: Leather (Absorb: 3/3)		20	20			20	20
Body (Base: 13.75)	8	25	17	13	13	21	21

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Trident	+3	2d4+1	1	1-2	1	1
	Small Knife	+1	1d4	3/2	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: Cr. Helm (Absorb: 3/1)	15						
Armor: Leather (Absorb: 3/3)		20	20	20	20	20	20
Body (Base: 13.75)	8	25	17	13	13	21	21

Archetype	Thug
Race	Human
Level	5
Size	Medium
Home Tech Level	1
Initiative Bonus	-2
Movement	25'

AGL	16
CHR	12
CON	15
END	14
INT	10
OBS	13
STR	13
WIS	10

Dodge	14
Block	15
Perry	10

High Pain Thresh.	10%
AGL	15%
CHR	10%
CON	10%
END	10%
INT	10%
OBS	10%
STR	10%
WIS	10%

Current CON			
#1	#2	#3	#4
15	15	15	15

Current END			
#1	#2	#3	#4
14	14	14	14

Range						
Weapon	PB	S	Med	L	EX	MX
Short Bow	2	9	19	52	92	135
Spear	1	4	10	20	30	40

#1	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Footman's Flail	+5	2d6	3/2	2	1	1
	Large Knife	+2	1d6+1	5/2	1	1	1
	Spear	+1	1d10	1 (all)	1 (See Above)	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: St. Leather (Absorb: 4/2)		30	30			30	30
Body (Base:14.25)	8	25	17	13	13	21	21

#2	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Long Sword	+5	1d10+1d6	4/3	1	1	1
	Short Bow	+2	1d6+1	1	See Above	1	12
	Small Knife	+1	1d4	5/2	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: St. Leather (Absorb: 4/2)		30	30			30	30
Body (Base:14.25)	8	25	17	13	13	21	21

#3	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Short Sword	+5	1d10	2	1	1	1
	Short Bow	+2	1d6+1	1	See Above	1	12
	Improvised Weapons	+0				1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: St. Leather (Absorb: 4/2)		30	30			30	30
Body (Base:14.25)	8	25	17	13	13	21	21

#4	Attack skills / Weapon	Bonus	Damage	Rate	Range	Tech Level	Rounds
	Mace	+5	1d8+1d4	2	1	1	1
	Spear	+2	1d10	1 (all)	1 (See Above)	1	1
	Large Knife	+1	1d6+1	5/2	1	1	1

Hit Points	Head (1)	Chest (2-3)	Abdomen (4-5)	R Arm (6)	L Arm (7)	R Leg (8)	L Leg (9)
Armor: St. Leather (Absorb: 4/2)		30	30			30	30
Body (Base:14.25)	8	25	17	13	13	21	21